

SCRATCH 3.0

Level - 2

Number of Levels: 10 Age group: 5-10

Number of Classes for Each Level: 12

Module 1:

- Warm up on few Basics of Scratch.

Module 2:

- Sensing blocks.

Module 3:

- Practicing Sensing blocks.

Module 4:

- Exploring Variables further to make use them in our projects.

Module 5:

- Create a game using two variables.

Module 6:

- Introduction to Music extension.

Module 7:

- **Make a letter dance for your beats.**

Module 8:

- **Video Sensing Extension.**

Module 9:

- **Play ball with video sensing.**

Module 10:

- **Respond to a character using Broadcast message .**

Module 11:

- **Creating interactive story.**

Module 12:

- **Recap**
- **Tips and Tricks.**